

# Scheme Data Abstraction

# Class outline:

- Data abstraction
- Rational abstraction
- Tree abstraction

# Data abstraction

# Data abstractions

Many values in programs are compound values, a value composed of other values.

- A date: a year, a month, and a day
- A geographic position: latitude and longitude

Scheme does not support OOP or have a dictionary data type, so how can we represent compound values?

A **data abstraction** lets us manipulate compound values as units, without needing to worry about the way the values are stored.

# A pair abstraction

If we needed to frequently manipulate "pairs" of values in our program, we could use a `pair` data abstraction.

`(pair a b)` constructs a new pair from the two arguments.

---

`(first pair)` returns the first value in the given pair.

---

`(second pair)` returns the second value in the given pair.

```
(define couple (pair 'neil 'david))
```

```
(first couple) ; 'neil
```

```
(second couple) ; 'david
```



# A pair implementation

Only the developers of the `pair` abstraction needs to know/decide how to implement it.

```
(define (pair a b)
)

(define (first pair)
)

(define (second pair)
)
```

How else could it be implemented?

# A pair implementation

Only the developers of the `pair` abstraction needs to know/decide how to implement it.

```
(define (pair a b)
  (cons a (cons b '())))
)

(define (first pair)
)

(define (second pair)
)
)
```

How else could it be implemented?

# A pair implementation

Only the developers of the `pair` abstraction needs to know/decide how to implement it.

```
(define (pair a b)
  (cons a (cons b '())))
)

(define (first pair)
  (car pair)
)

(define (second pair)
)
)
```

How else could it be implemented?



# A pair implementation

Only the developers of the `pair` abstraction needs to know/decide how to implement it.

```
(define (pair a b)
  (cons a (cons b '())))
)

(define (first pair)
  (car pair)
)

(define (second pair)
  (car (cdr pair))
)
```

How else could it be implemented?

# Rational abstraction

# Rational numbers

If we needed to represent fractions exactly...

$$\frac{\textit{numerator}}{\textit{denominator}}$$

We could use this data abstraction:

Constructor	<code>(rational n d)</code>	constructs a new rational number.
Selectors	<code>(numer r)</code>	returns the numerator of the given rational number.
	<code>(denom r)</code>	returns the denominator of the given rational number.

```
(define quarter (rational 1 4))  
(numer quarter) ; 1  
(denom quarter) ; 4
```



# Rational number arithmetic

**Example**

**General form**

---

$$\frac{3}{2} \times \frac{3}{5} = \frac{9}{10}$$

$$\frac{n_x}{d_x} \times \frac{n_y}{d_y} = \frac{n_x \times n_y}{d_x \times d_y}$$

---

$$\frac{3}{2} + \frac{3}{5} = \frac{21}{10}$$

$$\frac{n_x}{d_x} + \frac{n_y}{d_y} = \frac{n_x \times d_y + n_y \times d_x}{d_x \times d_y}$$

# Rational number arithmetic code

We can implement arithmetic using the data abstractions:

## Implementation

```
(define (mul-rational x y)
  (rational
    (* (numer x) (numer y))
    (* (denom x) (denom y))
  )
)
```

## General form

$$\frac{n_x}{d_x} \times \frac{n_y}{d_y} = \frac{n_x \times n_y}{d_x \times d_y}$$

```
(mul-rational (rational 3 2) (rational 3 5)) ; (9 10)
```

# Rational number arithmetic code

We can implement arithmetic using the data abstractions:

## Implementation

## General form

```
(define (add-rational x y)
  (define nx (numer x))
  (define dx (denom x))
  (define ny (numer y))
  (define dy (denom y))
  (rational
    (+ (* nx dy) (* ny dx) )
    (* dx dy)
  )
)
```

$$\frac{n_x}{d_x} + \frac{n_y}{d_y} = \frac{n_x \times d_y + n_y \times d_x}{d_x \times d_y}$$

```
(add-rational (rational 3 2) (rational 3 5)) ; (21 10)
```

# Rational numbers utilities

```
(define (print-rational x)
  (print (numer x) '/' (denom x))
)
```

```
(print-rational (rational 3 2) ) ; 3 / 2
```

# Rational numbers utilities

```
(define (print-rational x)
  (print (numer x) '/' (denom x))
)
```

```
(print-rational (rational 3 2) ) ; 3 / 2
```

```
(define (rationals-are-equal x y)
  (and
    (= (* (numer x) (denom y))
       (* (numer y) (denom x)))
  )
)
```

```
(rationals-are-equal (rational 3 2) (rational 6 4) ) #t
(rationals-are-equal (rational 3 2) (rational 3 2) ) #t
(rationals-are-equal (rational 3 2) (rational 1 2) ) #f
```



# Rational numbers implementation

```
; Construct a rational number that represents N/D
(define (rational n d)
  (list n d)
)

; Return the numerator of rational number R.
(define (numer r)
  (car r)
)

; Return the denominator of rational number R.
(define (denom r)
  (car (cdr r))
)
```



# Reducing to lowest terms

What's the current problem with...


```
(add-rational (rational 3 4) (rational 2 16) ) ; 56/64  
(add-rational (rational 3 4) (rational 4 16) ) ; 64/64
```



# Reducing to lowest terms

What's the current problem with...

```
(add-rational (rational 3 4) (rational 2 16) ) ; 56/64  
(add-rational (rational 3 4) (rational 4 16) ) ; 64/64
```



$$\frac{3}{4} + \frac{2}{16} = \frac{56}{64}$$

Addition results in a non-reduced fraction...

---

$$\frac{56 \div 8}{64 \div 8} = \frac{7}{8}$$

...so we always divide top and bottom by GCD!

# Improved rational constructor

```
(define (gcd a b)
  (if (= b 0)
      (abs a)
      (gcd b (modulo a b))))

(define (rational n d)
  (let ((g (if (> d 0)
              (gcd n d)
              (- (gcd n d)))))
    (list (/ n g) (/ d g))))
```



# Using rationals

User programs can use the rational data abstraction for their own specific needs.

```
; Return  $1 + 1/2 + 1/3 + \dots + 1/N$  as a rational number.
(define (nth-harmonic-number n)
  (define (helper rat k)
    (if (= k (+ n 1)) rat
        (helper (add-rational rat (rational 1 k)) (+ k 1))
    )
  )
  (helper (rational 0 1) 1)
)
```

# Abstraction barriers

# Layers of abstraction

## Primitive Representation

```
(list n d)  
(car r) (car (cdr r))
```

---

## Data abstraction

```
(rational n d)  
(numer r) (denom r)  
-----  
(add-rational x y)  
(mul-rational x y)  
(print-rational r)  
(are-rationals-equal x y)
```

---

## User program

```
(nth-harmonic-number n)
```

Each layer only uses the layer above it.

# Violating abstraction barriers

What's wrong with...

```
(add-rational (list 1 2) (list 1 4))
```





# Violating abstraction barriers

What's wrong with...


```
(add-rational (list 1 2) (list 1 4))  
; Doesn't use constructor!
```




# Violating abstraction barriers

What's wrong with...

```
(add-rational (list 1 2) (list 1 4))  
; Doesn't use constructor!
```




```
(define (divide-rationals x y)  
  (define new-n (* (car x) (car (cdr y))))  
  (define new-d (* (car (cdr x)) (car y)))  
  (list new-n new-d)  
)
```




# Violating abstraction barriers

What's wrong with...

```
(add-rational (list 1 2) (list 1 4))  
; Doesn't use constructor!
```



```
(define (divide-rationals x y)  
  (define new-n (* (car x) (car (cdr y))))  
  (define new-d (* (car (cdr x)) (car y)))  
  (list new-n new-d)  
)  
; Doesn't use constructor or selectors!
```



# Other rational implementations

The `rational` data abstraction could use an entirely different underlying representation.

```
(define (rational n d)
  (define (choose which)
    (if (= which 0) n d)
  )
  choose
)

(define (numer r)
  (r 0)
)

(define (denom r)
  (r 1)
)
```

# Rational numbers implementation #2

We could use another abstraction!

```
; Construct a rational number that represents N/D
(define (rational n d)
  (pair n d)
)

; Return the numerator of rational number R.
(define (numer r)
  (first r)
)

; Return the denominator of rational number R.
(define (denom r)
  (second r)
)
```

# A tree abstraction

# A tree abstraction

We want this constructor and selectors:

`(tree label branches)` Returns a tree with root `label` and list of `branches`

---

`(label t)` Returns the root label of `t`

---

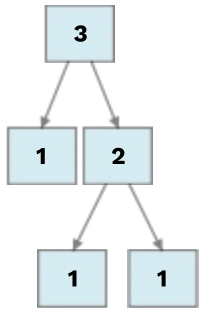
`(branches t)` Returns the branches of `t` (each a tree).

---

`(is-leaf t)` Returns true if `t` is a leaf node.

```
(define t
  (tree 3
    (list (tree 1 nil)
          (tree 2 (list (tree 1 nil) (tree 1 nil))))))

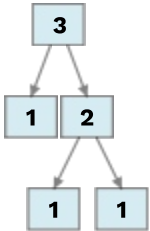
(label t)      ; 3
(branches t)   ; ((1) (2 (1) (1)))
(is-leaf t)    ; #f
```





# Tree: Our implementation

```
(define t
  (tree 3
    (list (tree 1 nil)
          (tree 2 (list (tree 1 nil) (tree 1 nil))))))
```



Each tree is stored as a list where first element is label and subsequent elements are branches.

```
(3 (1) (2 (1) (1)))
```

```
(define (tree label branches)
  (cons label branches))

(define (label t) (car t))
```

```
(define (branches t) (cdr t))
```

```
(define (is-leaf t) (null? (branches t)))
```

# Exercise: Label doubling

Let's implement a Scheme version of the Python function.

```
(define (double tr)
  ; Returns a tree identical to TR, but with all labels doubled.
)
```

```
(define tree1
  (tree 6
    (list (tree 3 (list (tree 1 nil)))
          (tree 5 nil)
          (tree 7 (list (tree 8 nil) (tree 9 nil))))))

(expect tree1 (6 (3 (1)) (5) (7 (8) (9))))
(expect (double tree1) (12 (6 (2)) (10) (14 (16) (18))))
```

# Exercise: Label doubling (Solution)

Let's implement a Scheme version of the Python function.

```
(define (double tr)
  ; Returns a tree identical to TR, but with all labels doubled.
  (tree (* (label tr) 2) (map double (branches tr)))
)
```

```
(define tree1
  (tree 6
    (list (tree 3 (list (tree 1 nil)))
          (tree 5 nil)
          (tree 7 (list (tree 8 nil) (tree 9 nil))))))

(expect tree1 (6 (3 (1)) (5) (7 (8) (9))))
(expect (double tree1) (12 (6 (2)) (10) (14 (16) (18))))
```